

**2012 Marshall Tubbs Tournament July 12-15**  
**Rapid City Post 22**  
**Floyd Fitzgerald Stadium**

**Pool A**

Rapid City Expos  
Casper, WY  
Boulder, CO  
Huron, SD

**Pool B**

Cheyenne, WY  
Colorado 5280 17u  
Sioux Falls Jr Legion  
Sturgis, SD

**Thursday July 12**

9:30 Sturgis, SD vs. Colorado 5280  
12:00 Huron, SD vs. Boulder, CO  
2:30 Colorado 5280 vs. Sioux Falls, SD  
5:00 Sioux Falls, SD vs. Cheyenne, WY  
7:30 Casper, WY vs. Rapid City Expos

**Saturday July 14**

7:30 Casper, WY vs. Huron, SD  
10:00 Cheyenne, WY vs. Sturgis, SD  
12:30 3A vs. 4B (Game 1)  
3:00 3B vs. 4A (Game 2)  
5:30 1B vs. 2A (Game 3)  
8:00 1A vs. 2B (Game 4)

**Friday July 13**

9:30 Sturgis, SD vs. Sioux Falls, SD  
12:00 Huron, SD vs. Rapid City Expos  
2:30 Colorado 5280 vs. Cheyenne, WY  
5:00 Boulder, CO vs. Casper, WY  
7:30 Boulder, CO vs. Rapid City Expos

**Sunday July 15**

8:00 Loser 1 vs. Loser 2 (7<sup>th</sup>/8<sup>th</sup> Place)  
10:30 Winner 1 vs. Winner 2 (5<sup>th</sup>/6<sup>th</sup> Place)  
1:00 Loser 3 vs. Loser 4 (Consolation)  
3:30 Winner 3 vs. Winner 4  
(Championship)  
6:00- *Awards Presentation*

- *Home team will be determined by coin flip*
- *First two days will be pool play format*
- *The next two days will be bracketed based upon seeding from pool play*

**Tiebreaker system:**

1. *Head to head competition*
2. *Least runs allowed*
3. *Most runs scored*

*See Tournament rules below*

Contact Mitch Messer for questions [mitchmesser@yahoo.com](mailto:mitchmesser@yahoo.com)

## 2012 Tournament Rules

1. Rules are governed by The American Legion Rule Book
2. Starting pitchers and/or his replacement will be allowed up to 8 initial warm-up pitches. Pitchers will then be given 5 pitches to warm-up between half innings. (UMPIRES: Enforcement of the 5 pitches between innings is mandatory) Pitchers can throw a maximum of 12 innings every 3 days or 4 appearances every 3 days.
3. Can use DH for Pitcher only. No courtesy runners will be allowed.
4. **Eight run rule** applies after 4 1/2 (if the home team is leading) or 5 innings (if the visiting team is leading). **15 run rule** applies after 3 innings. These are put into place to help keep tourney on schedule.
5. No new inning will start after **2** hours and 30 minutes. Only that portion of the inning necessary to determine a winner will be played. Time will officially start with the first pitch of the game. *In case of a tie after 2 hours and 30 min, teams will go into tie-breaker scenario. Each team will start the next inning with a runner on 2<sup>nd</sup> base and no outs. The runner will be the last person out from the previous inning.*  
**Exceptions:** The bracket games will be played with no time limit until a winner is determined.
6. Home team is determined by coin flip with the Tournament Director. Rapid City will always occupy the third base dugout.
7. In an attempt to remain on schedule, and with games scheduled 2 1/2 hours apart. There will be no pre-game infield/outfield. **Teams will only be allowed infield/outfield before their first game of the tournament.**
8. Game times on the last day may be altered to allow teams a chance to get on the road. The final decision will be made by the tournament director and coaches.
10. Tiebreaker criteria/Seeding
  - Best head-to-head record.
  - Team that had the least runs allowed
  - Team that scored the most runs.
  - Coin flip